

FIRE ALARM ADVISORY COMMITTEE MEETING
Tuesday, February 3, 2026, 3:00PM – 5:00PM (Pacific Time)
Committee Meeting Agenda



Meeting Location:
Pechanga Resort & Casino

White Sage Meeting Room – 2nd Floor
45000 Pechanga Parkway, Temecula, CA 92592

Join Zoom Meeting:
[ZOOM MEETING LINK](#)

[ADVISORY COMMITTEE WEBPAGE LINK](#)

Meeting ID: 886 9711 8894
Passcode: FAAC

1. CALL TO ORDER

- A. Welcome and Logistics Briefing
- B. Committee Member Introductions and Roll Call
- C. Introductions of Non-Committee Members
- D. Approval of Meeting Minutes November 5, 2025 - (Attachment 1)
- E. Announcements and Division Updates

2. OLD BUSINESS

- A. Office of the State Fire Marshal Listing Requirements for Tamper Switches (Attachment 2)
- B. NFPA 72, 2028 Edition Potential Changes
- C. Fire Alarm Code Adoption Work Group Updates

3. NEW BUSINESS

- A. Auxiliary Service Provider (ASP) Requirements in NFPA 72, 2025 Edition Section 26.2.11.3
- B. 2025 California Fire Code, Section 903.4.3, Audible and Visual Sprinkler Waterflow Alarms

4. OPEN FORUM

5. PUBLIC COMMENT

6. UPCOMING MEETING DATES

Thursday, April 23, 2026, 9:00AM – 12:00PM (Pacific Time)
Office of the State Fire Marshal
Room 2-201 – 2nd Floor
715 P St, Sacramento, CA 95814

7. MEETING ADJOURNMENT

This notice and copies of the written materials have been posted on the Office of the State Fire Marshal website <https://osfm.fire.ca.gov/>. For information concerning the Committee meeting, please email the BML Program inbox at bml.program@fire.ca.gov. Any written reports being provided to the Committee members in advance of the public meeting will also be available to the public upon request.

In accordance with Title II of the Americans with Disabilities Act of 1990, reasonable accommodations are available. Requests for reasonable accommodation should be made at least five (5) working days prior to the meeting date. To request reasonable accommodations, including documents in alternative formats, please email the BML Program inbox at bml.program@fire.ca.gov.