



NERIS Fireworks Coding Options

The following provides the specific NERIS incident type paths and corresponding legacy NFIRS codes for common fireworks-related incident categories. Cause should be entered as Fireworks.

Wildfires

Wildfire – Wildland

NERIS: FIRE / OUTSIDE_FIRE / WILDFIRE_WILDLAND

NFIRS: 141 - Wildfire – Wildland

Vegetation / Grass Fire

NERIS: FIRE / OUTSIDE_FIRE / VEGETATION_GRASS_FIRE

NFIRS: 142/143 - Brush Fire / Vegetation Fire

Brush or brush-and-grass mixture fire. Includes ground fuels, duff, roots, dead leaves, fine dead wood, and downed logs.

Wildfire – Urban Interface

NERIS: FIRE / OUTSIDE_FIRE / WILDFIRE_URBAN_INTERFACE

Other Fires

Structural Involvement

NERIS: FIRE / STRUCTURE_FIRE / STRUCTURAL_INVOLVEMENT_FIRE

NFIRS: 111 - Building Fire Structure Fire. Excluded confined fire.

Room and Contents Fire

NERIS: FIRE / STRUCTURE_FIRE / ROOM_AND_CONTENTS_FIRE

Confined Cooking / Appliance Fire

NERIS: FIRE / STRUCTURE_FIRE / CONFINED_COOKING_APPLIANCE_FIRE

NFIRS: 113 - Cooking Fire Confined Cooking / Appliance Fire

Explosion

Explosion

NERIS: FIRE / SPECIAL_FIRE / EXPLOSION

Civilian Fatalities or Injuries

Burns / Explosion

NERIS: MEDICAL / INJURY / BURNS_EXPLOSION

Carbon Monoxide / Other Inhalation Injury

NERIS: MEDICAL / INJURY / CARBON_MONOXIDE_OTHER_INHALATION_INJURY

Eye Trauma

NERIS: MEDICAL / INJURY / EYE_TRAUMA

Other Traumatic Injury

NERIS: MEDICAL / INJURY / OTHER_TRAUMATIC_INJURY